

A Note to Parents and Team Managers

Choosing titles for B.O.B. can be a challenging task! The books for 2019 were chosen based on their student appeal, diverse subject matter and characters, representation of a wide variety of genres, and literary merit. The books were read, reviewed, and discussed by a team of school and public librarians. Should you have a concern about one of the titles, please feel free to contact Moon or Sewickley libraries.

Thank you,
Heather Panella, Moon Township Public Library
Emily Fear, Sewickley Public Library

Battle of the Books Information for Students

Battle of the Books is a fun way to show your love of reading and actually earn some great prizes for it! All you need to do is grab up to 4 friends (teams should be 5 people or less) from grades 7 & 8 and read the list of librarian-chosen books. A trivia competition (and chaos!) will ensue. Keep in mind, you don't all have to be from the same school to be a team.

As a team, you should decide who's going to read what books & how many books everyone wants to read. You can have team members read 2 books apiece, have all team members read every book, or some combination between. It's really up to you!

IMPORTANT : Teams will be required to know how to correctly spell authors' last names in order to receive credit.

You will need to have a responsible person (18 years or older) to act as your **Team Manager**. The Manager is there to help you get organized, practice for the battle, and provide transportation the night of the event. In the past, teams have asked a parent, a teacher, an older sibling, or their school librarian to be a Team Manager.

Here are some rules that you'll need to know about before heading into the library to check out books for the Battle of the Books:

- The books can only be borrowed on a library card belonging to a team member. **Team Managers are not to check out books for their teams.**
- Please limit checkouts to 3 books per team member.
- Overdue fines for Battle Books are **\$0.25/day**.
- If your library doesn't have the book ask a librarian to order you a copy from another library

Here's what happens on the night of the Book Battle. First, your team will need to arrive at QVMS Auditorium at least 15 minutes before the start time. You'll sign in and set up your table. Your team manager will be present, but he/she will be working as a Scorekeeper for a different team

The Battle Moderator will begin by asking the first question twice. After the question is asked twice, teams will have **20 seconds to write down their answers**. Play will continue in this manner for the next 5 questions. The Moderator will announce the answers for the first 5 questions. **If your team answers correctly you get 4 points, plus a bonus point if you can give the last name of the author, spelled correctly.** This means that each question is worth a potential 5 points.

The moderator and judges will decide if an answer is correct, and **that decision is final**. Play will resume as above for the rest of the round. There will be three rounds with one question from each book per round. At the end of each round, scorecards will be collected and verified. At the end of the third round, the Judges will tally all scores. If there is a tie, a lightning round will take place between the tied teams. Once a clear winner has been determined, the Battle Moderator will announce the winners. **The top three teams will receive prizes.**

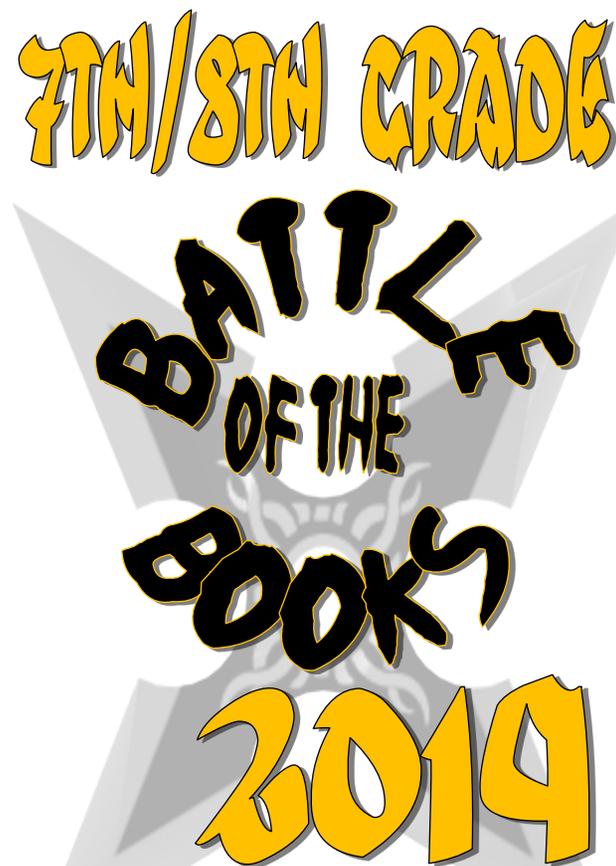
So, are you interested yet? To get started grab this booklist and a registration form. Find 4 friends in 6th grade, find a responsible adult to be a Team Manager, create a name for your team, and start reading!!! All final registration forms are due **Monday, February 11, 2019 by 8:00 PM.**

Questions??? Visit the **B.O.B WIKI @**
info4BOB.blogspot.com/

Contact Information

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**Moon Township Public
Library
&
Sewickley Public Library**

**Wednesday, February 20, 2019
7:00 PM**

@

**Quaker Valley Middle School
Auditorium**

Brightwood by Tania Unsworth
Daisy Fitzjohn knows there are two worlds: the outside world and the world of Brightwood Hall, her home—and the only place she's ever been. Daisy and her mother have everything they need within its magnificent, crumbling walls. But, when Daisy's mother leaves unexpectedly one morning, a strange visitor arrives on the estate, claiming to be a distant cousin, James Gritting. As the days tick by and Daisy's mother doesn't return, Gritting becomes more and more menacing. He wants Brightwood for himself, and he will do anything to get it—unless Daisy, with only her imaginary companions to help her, can stop him.



The Last Boy at St. Edith's by Lee Gjersten Malone
Seventh grader Jeremy Miner has a girl problem. Or, more accurately, a girls problem. 475 of them to be exact. That's how many girls attend his school, St. Edith's Academy. Jeremy is the only boy left after the school's brief experiment in co-education. And he needs to get out. His mother won't let him transfer, so Jeremy takes matters into his own hands: he's going to get expelled. Together with his best friend Claudia, Jeremy unleashes a series of hilarious pranks in hopes that he'll get kicked out with minimal damage to his permanent record. But when his stunts start to backfire, Jeremy has to decide how far he's willing to go and whom he's willing to knock down to get out the door.



The Legend of Greg by Chris Rylander
Risk-averse Greg Belmont is content with being ordinary. He's got a friend at his fancy prep school, and a pretty cool dad. The problem is, Greg isn't ordinary . . . he's actually an honest-to-goodness, fantastical Dwarf! He discovers the truth the day his dad brings home a gross new tea—one that awakens bizarre abilities in Greg. Then a murderous Bro-Troll kidnaps his dad and Greg is whisked away to the Underground, where Dwarves have lived for centuries right beneath the streets of Chicago. With the help of some awesome new friends and a talking ax, Greg learns all about the history of the Dwarves, which has been marked with tales of epic failure since the dawn of time. However, the return of the magic they once wielded means big changes are afoot, escalating tensions with the Dwarves' sworn enemy: the Elves.



Long Way Down by Jason Reynolds
Fifteen-year-old Will, immobilized with grief when his older brother Shawn is shot and killed, slowly comes to mull The Rules in his head. There are three: don't cry, don't snitch, and always get revenge. So Will locates Shawn's gun, leaves his

family's eighth-floor apartment, and—well, here is where this intense verse novel becomes a gripping drama, as on each floor of the descending elevator Will is joined by yet another victim or perpetrator in the chain of violence that took his brother's life.

Outrun the Moon by Stacey Lee
Fifteen-year-old Mercy Wong is determined to break from the poverty of Chinatown, San Francisco in 1906, and an education at St. Clare's School for Girls is her best hope. Although St. Clare's is off-limits to all but the wealthiest white girls, Mercy gains admittance through a mix of cunning and a little bribery, only to discover that getting in was the easiest part. Not to be undone by a bunch of spoiled heiresses, Mercy stands strong—until disaster strikes. On April 18, a historic earthquake rocks San Francisco, destroying Mercy's home and school. Now she's forced to wait with her classmates for their families in a temporary park encampment. Though fires might rage, and the city may be in shambles, Mercy can't sit by while they wait for the army to bring help. But what can one teenage girl do to heal so many suffering in her broken city?



Overtuned by Lamar Giles
Nikki Tate is infamous, even by Las Vegas standards. Her dad is sitting on death row, convicted of killing his best friend. And for five years, he's maintained his innocence. But Nikki wants no part of that. She's been working on Operation Escape Vegas: playing in illegal card games so she can save money to get out. Then her dad's murder conviction is overturned. The new evidence seems to come out of nowhere and Nikki's life becomes a mess when he's released from prison. Because the dad who comes home is not the dad she remembers. And he's obsessed with finding out who framed him. As her dad digs into the underbelly of Vegas, Nikki is drawn into his deadly hunt for the truth. But in the city of sin, some sinners will do anything to keep their secrets, and Nikki soon finds herself playing for the biggest gamble ever—her life.



Piecing Me Together by Renée Watson
Jade believes she must get out of her poor neighborhood to succeed. Her mother tells her to take advantage of every opportunity, but there are some opportunities she doesn't really welcome, like an invitation to join Women to Women, mentorship program for "at-risk" girls. Just because her mentor is black and graduated from the same high school doesn't mean she understands Jade. Jade wants to speak, to create, to express her joys and sorrows. Maybe there are some things she could show other women about understanding the world.



This Too Huge to Fix by Saying I'm Sorry by Susan Vaught
"Sooner or later, we're all gonna be okay." That's what Dani's Grandma Beans used to say. But that was before she got Alzheimer's. Lately, Dani isn't so sure Grandma Beans was right. In fact, she isn't sure of a lot of things, like why Mac Richardson suddenly doesn't want to be her friend, and why Grandma Beans and Avadelle Richardson haven't spoken in decades. Lately, Grandma Beans doesn't make a lot of sense. But when she tells Dani to find a secret key and envelope that she's hidden, Dani can't ignore her. So she investigates, with the help of her friend, Indri, and her not-friend, Mac. Their investigation takes them deep into the history of Oxford, Mississippi, and the riots surrounding the desegregation of Ole Miss. The deeper they dig, the more secrets they uncover.



Warcross by Marie Lu
For the millions who log in every day, Warcross isn't just a game—it's a way of life. Emika Chen works as a bounty hunter, tracking down Warcross players who bet on the game illegally. But the bounty-hunting world is a competitive one. To make some quick cash, Emika hacks into the opening game of the international Warcross Championships—only to accidentally become an overnight sensation. Convinced she's going to be arrested, Emika is shocked when she gets a call from the game's creator, Hideo Tanaka. He needs a spy on the inside of this year's tournament in order to uncover a security problem . . . and he wants Emika for the job. With no time to lose, Emika's whisked off to Tokyo and thrust into a world that she's only dreamed of. But soon her investigation uncovers a sinister plot, with major consequences for the Warcross empire.



A World Below by Wesley King
Mr. Baker's class thought they were in for a normal field trip to Carlsbad Caverns. But when an earthquake hits, the students are plunged into an underground lake . . . and their teacher goes missing. They have no choice but to try and make their way back above ground, even though no one can agree on the best course of action. The darkness brings out everyone's true self. Pretty and popular Silvia does everything she can to hide her panic attacks, but the longer she's underground, the more debilitating they become. Meanwhile, Eric has always been a social no one, preferring to sit at the back of the class and spend evenings alone. Now, he finds himself separated from his class, totally by himself underground. That is, until he meets an unexpected stranger.

